

EDUCATION

Youngstown State University BFA: Graphic + Interactive Design 2008-2013

SECTORS

Education
Healthcare
Manufacturing
Financial Services
Property and Casualty

PATENT

US11367132B1

Systems and methods for generating personalized accounting analysis videos

AWARDS

BX Award Winner for Ground Breaking Experience

PGH365: AIGA Pittsburgh's annual design competion and exhibition. Top 50 best of show

2012 Adobe Design Achievement Awards Print Communications, Semifinalist

evansobinovsky.com



ABOUT

Multidisciplinary Designer offering a versatile set of creative and strategic skills. I enjoy working with cross-functional teams to deliver best in class, meaningful user experiences.

Work Experience

USAA

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Lead Designer for Property and Causualty Experiences 2017 - Present

Responsible for leading and mentoring a team of designers tasked with delivering the future experience for USAA's insurance products. Responsible for facilitating sessions with cross-functional teams to align and build highly competitive insurance solutions that are scalable and make USAA the provider of choice. Daily duties include user research, measuring business value, prototyping, service blueprinting, customer journey mapping, and facilitating human-centered design thinking (HCD) sessions with stakeholders.

USAA

Senior Designer for USAA Federal Savings Bank 2016 - 2017

Developed personalized digital banking and investing experiences that encouraged savers to become investors. Our solutions increased click-through rate (CTR) performance, new product acquisition, and member retention. Other responsibilities included leading a full cross-functional team while driving alignment through implementation. Additional services included user research, user interface (UI), and user experience (UX) omnichannel guidance informed by quantitative and qualitative insights. We identified opportunities to support both new and existing user experiences. Daily responsibilities included whiteboarding, wireframing, prototyping, customer journey maps, facilitating HCD design thinking sessions, design sprints, and critiques.

THE PRODIGAL COMPANY

Sr. UI/UX Web Developer 2013-2016

Responsible for research, development, and deployment of all interactive and digital applications. This includes all digital advertising campaigns, SEO, SEM, analytics, reporting, user interface (UI), user experience (UX), and front-end development. Facilitated workshops to understand client needs in order to produce actionable strategies for development. Conducted user testing to ensure all products achieved our agency standards for proper responsiveness, functionality, and overall user experience.

YOUNGSTOWN STATE UNIVERSITY MARKETING & COMMUNICATIONS Graphic + Interactive Designer 2012-2013

Responsible for branding collateral, development of interactive and digital applications. This includes all digital advertising campaigns, analytics, reporting, front-end development. Other duties included

market research, pre-press design, videography, photography.

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UI/UX Web Developer 2011-2012

Responsible for developing Front-End and Back-End solutions for Joomla and Drupal. Required to develop end-to-end solutions to fit the unique requirements of each brand and service per client. All projects were completed within a 48-hour turnaround time. Provided clients training and tutorials on their CMS of choice post-development. Projects involved: HTML, CSS, ¡Query, API, and MySQL.

SERVICES

Information Architecture A11y Design API Data Integration Interaction Design Behavioral Design Rapid Prototyping Service Blueprints Conversational Design **Usability Testing** Creative Direction User Experience Design (UX) Customer Journey Mapping Data Visualization User Interface Design (UI) UX Research (Qual + Quant) HCD Facilitation

CURRENT TOOLKIT

Figma InVision Tumult Hype
Glass Box Mural UserZoom
Grid Space Sketch OpenAl

VENDOR COLLABORATIONS

BoltIdomooMorningstarCompare.comLexisNexisNoblrExperianMOBITrueCar